



TOYOTA OF CONCORD OPENING NIGHT- JUNE 10, 2008

SCHEDULE OF EVENTS - TENTATIVE AND SUBJECT TO CHANGE

Tickets: Adults now just \$7/Children (6-12) only \$3/Kids (under 6) always FREE! Pit Passes: INEX members – \$15/non-members – \$18.

This race will air to nearly 80-million homes this autumn and winter on SPEED Channel. Check local listings for date and time.

ALL RACE TIMES ARE APPROXIMATE - ACTUAL STARTING TIMES FLUCTUATE THROUGHOUT THE EVENING

SCORING PYLON NOW DISPLAYS NUMBER OF RACE ON TRACK IN POS. 15 & RACES ON DECK IN POS. 16 & 17

LOWE'S MOTOR SPEEDWAY RESERVES THE RIGHT TO ALTER THE SCHEDULE OF EVENTS AT ITS DISCRETION

2:00 p.m. Pit gate opens (Gate 25 ticket booth located south of Gate 26 underpass)
 4:15 p.m. Random draw for heat race position closes (additional entries start at rear of heat races)
 4:45 p.m. Random roll call/drivers' meeting - Time Warner Media Center (limited seating)
 5:00 p.m. Gates 4 & 5A open (tickets available at each)

RACE ***ALL HEAT RACES AND C-FEATURES ARE 8 LAPS OR 5 MINS. LONG - WHICHEVER OCCURS FIRST***

1	5:25 p.m.	Coke Zero Legends Car SEMI-PRO Heat Race #1 (8 laps) - SEMI-PRO racers are aged 14 and older & new to Legends
2	5:30 p.m.	Coke Zero Legends Car SEMI-PRO Heat Race #2 (8 laps)
3	5:35 p.m.	Coke Zero Legends Car SEMI-PRO Heat Race #3 (8 laps)
4	5:40 p.m.	Coke Zero Legends Car SEMI-PRO Heat Race #4 (8 laps)
5	5:45 p.m.	Coke Zero Legends Car SEMI-PRO Heat Race #5 (8 laps) ***IF NECESSARY***
6	5:50 p.m.	POWERade Bandolero BANDITS Heat Race #1 (8 laps) - BANDITS are racers who are 8 to 11 years of age
7	5:55 p.m.	POWERade Bandolero BANDITS Heat Race #2 (8 laps)
8	6:00 p.m.	POWERade Bandolero BANDITS Heat Race #3 (8 laps)
9	6:05 p.m.	POWERade Bandolero BANDITS Heat Race #4 (8 laps) ***IF NECESSARY***
10	6:10 p.m.	Pull-A-Part Legends Car PRO Heat Race #1 (8 laps) - PRO racers are the nation's best
11	6:15 p.m.	Pull-A-Part Legends Car PRO Heat Race #2 (8 laps)
12	6:20 p.m.	Pull-A-Part Legends Car PRO Heat Race #3 (8 laps)
13	6:25 p.m.	Pull-A-Part Legends Car PRO Heat Race #4 (8 laps) ***IF NECESSARY***
14	6:30 p.m.	Sprite Bandolero YOUNG GUNS Heat Race #1 (8 laps) - YOUNG GUNS are racers who are 12 to 16 years of age
15	6:35 p.m.	Sprite Bandolero YOUNG GUNS Heat Race #2 (8 laps)
16	6:40 p.m.	Sprite Bandolero YOUNG GUNS Heat Race #3 (8 laps) ***IF NECESSARY***
17	6:45 p.m.	Coke Classic Legends Car MASTERS Heat Race #1 (8 laps) - MASTERS are racers 40 years of age or older
18	6:50 p.m.	Coke Classic Legends Car MASTERS Heat Race #2 (8 laps)
19	6:55 p.m.	Coke Classic Legends Car MASTERS Heat Race #3 (8 laps) ***IF NECESSARY***
20	7:00 p.m.	Cherry Coke Bandolero OUTLAWS Heat Race #1 (8 laps) - OUTLAWS are racers who are 16 years of age or older
21	7:05 p.m.	Cherry Coke Bandolero OUTLAWS Heat Race #2 (8 laps) ***IF NECESSARY***
22	7:10 p.m.	Vault Legends Car YOUNG LIONS Heat Race #1 (8 laps) - YOUNG LIONS are racers who are 12 to 16 years of age
23	7:15 p.m.	Vault Legends Car YOUNG LIONS Heat Race #2 (8 laps)
24	7:20 p.m.	Full Throttle THUNDER CARS Heat Race #1 (8 laps) - THUNDER CAR racers must be 16 years of age or older
25	7:25 p.m.	Full Throttle THUNDER CARS Heat Race #2 (8 laps)
26	7:30 p.m.	Coke Zero Legends Car SEMI-PRO C-Feature (8 laps/Top eight advance) ***IF NECESSARY*** - Runs Early If Possible (REIP)
27	7:35 p.m.	OPENING CEREMONIES- WELCOME / INVOCATION / NATIONAL ANTHEM

ALL B-FEATURES ARE 10 LAPS OR 7 MINS. LONG - WHICHEVER OCCURS FIRST - AND RUN EARLIER IF POSSIBLE (REIP)

28	7:40 p.m.	POWERade Bandolero BANDITS B-Feature (10 laps/Top eight advance) - REIP
29	7:47 p.m.	Coke Classic Legends Car MASTERS B-Feature (10 laps/Top 10 advance) - REIP ***IF NECESSARY***
30	7:54 p.m.	Sprite Bandolero YOUNG GUNS B-Feature (10 laps/Top eight advance) - REIP ***IF NECESSARY***
31	8:01 p.m.	Coke Zero Legends Car SEMI-PRO B-Feature (10 laps/Top eight or 10 advance) - REIP
32	8:08 p.m.	Pull-A-Part Legends Car PRO B-Feature (10 laps/Top 10 advance) - REIP

ALL A-FEATURE RACES ARE 20 LAPS OR 15 MINS. LONG - WHICHEVER OCCURS FIRST

33	8:15 p.m.	Coke Classic Legends Car MASTERS A Feature (20 laps)
34	8:33 p.m.	Sprite Bandolero YOUNG GUNS A-Feature (20 laps)
35	8:51 p.m.	Coke Zero Legends Car SEMI-PRO A-Feature (20 laps)
36	9:09 p.m.	POWERade Bandolero BANDITS A-Feature (20 laps)
37	9:27 p.m.	Pull-A-Part Legends Car PRO A-Feature (20 laps)
38	9:45 p.m.	School Bus Slobberknocker
39	10:00 p.m.	Cherry Coke Bandolero OUTLAWS A-Feature (20 laps)
40	10:18 p.m.	Full Throttle THUNDER CARS A-Feature (20 laps)
41	10:36 p.m.	Vault Legends Car YOUNG LIONS A-FEATURE (20 laps)
	10:51 p.m.	End of Show

ADVANCEMENT INFO (28-cars start A-Feature): TWO heats = All; THREE heats = Top six plus top 10 from B-Feat.; FOUR heats = Top five plus top eight from B-Feat. (which may include top eight from C-Feat. - if necessary); FIVE heats = Top four plus top eight from B-Feat. which includes top eight from C-Feat.; and SIX heats = Top three plus top 10 from B-Feat. which includes top 10 from C-Feat. and may include top four from D-Feat.